

CINTIA SABATER VILCHEZ

3D ANIMATOR

CONTACT

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- <https://cintiasabater.wixsite.com/portfolio>

ABOUT

I am a dedicated 3D artist with three years of experience in VFX and TV animation, driven by a passion for performance and storytelling. Eager to explore new animation styles and step beyond my comfort zone, I'm ready to take on fresh challenges and bring creative visions to life! I can't wait for my next adventure in the industry!

EDUCATION

2018 - 2021

ÉCOLE MOPA

- 3D ANIMATED FILMMAKING
- RNCP Level 1 / EQF Level 7 (EU)

2016 - 2018

LA SALLE URL

- 3D ANIMATION AND VFX

2014 - 2016

IES SANT FELIU DE GUIXOLS

- High school. Graduated with distinction (9.15/10)

SKILLS

- 3D animation
- Illustration
- 3D generalist skills
- Design
- Maya - Blender - 3DS Max
- Storyboard

LANGUAGES

- English: Advanced
- French: Advanced
- Spanish: Native
- Catalan: Native

WORK EXPERIENCE

ICON CREATIVE STUDIO

JUL 2025 - NOW

3D Intermediate animator

- ARIEL - Intermediate Animator. Quota: 2600 frames per episode, 2 weeks of layout and 5 weeks of animation.

FREELANCE

APRIL 2025 - JUL 2025

- Mme BODCHON - Documentary France TV - 2D Animation
- MASSIVE ASSEMBLY - Valorant Cinematic - Animation and layout

ICON CREATIVE STUDIO

JAN 2023 - OCT 2024

3D Intermediate animator

- STAR WARS YOUNG JEDI ADVENTURES - Intermediate Animator. I worked on 4 episodes. Quota: 2600 frames per episode, 2 weeks of layout and 5 weeks of animation.
- ROCKET CLUB - Junior Animator. I contributed to 1 episode of the show and assisted with the movie.
- WONDLA - Junior Animator. I worked on 4 episodes of the show. I recorded references and received feedback from my supervisors and directors at every stage of the animation. I also helped with crowd animation and fixes.

MPC FILM

DEC 2021 - DEC 2022

3D Junior animator

- ARGYLLE - I animated a cat. I also worked in rotoanimation for 2 months.
- CHIP AND DALE RESCUE RANGERS - Animated one shot and fixes.
- SONIC THE HEDGEHOG 2 - Worked on some advertisement shots, and helped the team with fixes and pipeline issues.

CG ANIMATION

JUN 2020 - SEP 2020

3D Animation intern

- I worked on the layout and animation for a TV show trailer with Blender.